

Woo Jae Kim

Computer Vision · Adversarial Machine Learning

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Highlights

Extensive research experience in adversarial defense.

Participated as the first author on one project; published a paper at CVPR 2023 as a highlights paper.

Extensive research experience in adversarial attack.

Participated as the first author on two projects; published a paper at ICIP 2022 as an oral paper and submitted a paper to CVPR 2024.

Research experience in computer vision and rendering fields.

Participated as a co-author on six projects related to numerous fields in computer vision and rendering.

Education

2023 – **Ph.D., School of Computing, KAIST, Daejeon, Korea.**

present: Advisor: Sung-Eui Yoon

Research topics: Adversarial attack & defense

2021 – 2023: **M.S., School of Computing, KAIST, Daejeon, Korea.**

Advisor: Sung-Eui Yoon

Research topics: Adversarial attack & defense

Thesis: Diverse Generative Perturbations on Attention Space for Transferable Adversarial Attacks

2016 – 2021: **B.S., School of Computing, KAIST, Daejeon, Korea.**

Minor in Electrical Engineering

Publications

First-authored

[C.5] Feature Separation and Recalibration for Adversarial Robustness.

Woo Jae Kim, Yoonki Cho, Junsik Jung, and Sung-Eui Yoon.

IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2023

Highlights paper (~ 2.6% acceptance rate)

[Paper] [Code]

[C.3] Diverse Generative Perturbations on Attention Space for Transferable Adversarial Attacks.

Woo Jae Kim, Seunghoon Hong, and Sung-Eui Yoon.

IEEE International Conference on Image Processing (ICIP), 2022

Oral paper (~ 10% acceptance rate)

[Paper] [Code]

Co-authored

[C.6] Towards Content-based Pixel Retrieval in Revisited Oxford and Paris.

Guoyuan An, **Woo Jae Kim**, Saelyne Yang, Rong Li, Yuchi Huo, and Sung-Eui Yoon.
IEEE/CVF International Conference on Computer Vision (ICCV), 2023
[Paper] [Code]

[C.4] Pixel-wise Guidance for Utilizing Auxiliary Features in Monte Carlo Denoising.

Kyubeom Han, Olivia G. Odenthal, **Woo Jae Kim**, and Sung-Eui Yoon.
ACM SIGGRAPH Symposium on Interactive 3D Graphics and Games (i3D), 2023
also published at *Proceedings of the ACM on Computer Graphics and Interactive Techniques (PACM-CGIT)*
[Paper] [Code]

[C.2] Part-based Pseudo Label Refinement for Unsupervised Person Re-identification.

Yoonki Cho, **Woo Jae Kim**, Seunghoon Hong, and Sung-Eui Yoon.
IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR), 2022
[Paper] [Code]

[C.1] Deep Video Inpainting Guided by Audio-Visual Self-Supervision.

Kyuyeon Kim, Junsik Jung*, **Woo Jae Kim***, and Sung-Eui Yoon. (* equal contributions)
IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP), 2022
[Paper] [Code]

Projects

Recalibrating Non-robust Feature Activations for Adversarial Robustness.

at *Scalable Graphics, Vision, & Robotics Lab* [C.5]

- Designed and implemented the *Feature Separation and Recalibration* module that restores discriminative cues from corrupted feature maps of adversarial examples.
- Significantly improved robustness of various adversarial training strategies with small computational overhead.

Improving the Transferability of Adversarial Attacks.

at *Scalable Graphics, Vision, & Robotics Lab* [C.3]

- Designed and implemented an adversarial attack that generates highly transferable adversarial examples across different models via stochastic exploration of adversarial vulnerability on the image attention space.
- Achieved the state-of-the-art adversarial attack transferability at the time of publication.

Implementing Scheduling Techniques for xv6 Operating System.

at *Computer Architecture and Systems Lab*

- Implemented and analyzed the lottery scheduling on xv6, a C-based operating system.

Designing a Parser Program for DRAM Failure Logs.

at *SK Hynix*

- Implemented a parser program for analyzing the faults of DRAMs based on the failure logs.

Fellowships & Awards

- Nov. 2023 **Recipient** of the Qualcomm Innovation Fellowship.
- Feb. 2022 **Paper Award** in the 34th Workshop on Image Processing and Image Understanding (IPIU).
- Aug. 2023, **Best TA Award** in School of Computing, KAIST.
- Feb. 2022
- Feb. 2021 **Grand Prix Award (1st place)** in the Undergraduate Research Program (URP) in KAIST.

Invited Talks & Presentations

- Jan. 2024 Invited to Qualcomm Korea to give a talk on adversarial robustness [C.5].
- Feb. 2022 Invited to Korean Conference on Computer Vision (KCCV) 2023 for oral and poster presentations on adversarial robustness [C.5].

Skills

- Languages Korean Native, English Native
- Programming Languages Python, C, C++, Java, MATLAB, R
- Tools PyTorch, Tensorflow, Keras, Numpy, LaTeX
- Web Technologies HTML, CSS, Javascript

Professional Service

- 2023 **CVPR**, Reviewer.
- 2023 **ICCV**, Reviewer.

Teaching Experience

- 2023 **Teaching Assistant, Samsung Electronics.**
AI Expert Program
- 2018-2019, **Teaching Assistant, KAIST.**
2021-2023 CS101 Introduction to Programming
- 2021, 2023 **Teaching Assistant, KAIST.**
CS206 Data Structure